

Yr 3 Launch Questions	What makes an everyday hero?	Who is really to blame?	How do we know animals have feelings?	If robots are a tool, how can they help us?	What did The Romans ever do for us?	Where in the world would you go?
Key subjects	Science- Animals including humans – The skeleton	Science – animals including humans	Science – animals including humans –	Science- forces and magnets – Investigate	Science – forces and magnets -	Science- What forces are used to power vehicles?
	character from Dinkin Dings will be the	identify that animals, including humans, need	Create a healthy balanced diet for farmers Boggis, Bunce and bean.	the use of magnets and ramps to see how we can we help the	compare how things move on different surfaces	compare how things move on different
	stimulus for the study of skeletons.	the right types and amount of nutrition, and	identify that animals,	Iron Man out of the trap?	History the Roman Empire and its	surfaces
	identify that humans and some other	that they cannot make their own food; they get	including humans, need the right types and	compare how things move on different	impact on Britain	notice that some forces need contact between
	animals have skeletons and	nutrition from what they eat	amount of nutrition, and that they cannot make	surfaces	Geography – Use maps and atlases to locate Italy,	two objects, but magnetic forces can act at a
	muscles for support, protection and	Geography –	their own food; they get nutrition from what they	notice that some forces need contact	Rome, extent of the roman Empire etc.	distance
	movement.	Investigate who really is to blame for the	eat	between two objects, but magnetic forces	Geographical skills and fieldwork	Geography Place knowledge
	Plants – After studying the functions	deforestation of the rainforest.	Science – Light – Create a shadow puppet theatre	can act at a distance	use maps, atlases, globes and digital/computer	understand geographical similarities and
	of plant parts, the children will create an	Where are the forests and woodlands in our	based on the characters from Fantastic Mr Fox.	observe how magnets attract or repel each	mapping to locate countries and describe	differences through the study of human and
	imaginary 'alien' plant and describe the	local areas? Create a map of the school's	recognise that they need	other and attract some materials and not	features studied	physical geography of a region of the United
	functions of its parts.	forest area.	light in order to see things and that dark is	others	use the eight points of a compass, four figure grid	Kingdom, North America
	identify and describe the functions of different parts of	Locational knowledge locate the world's countries, using maps	the absence of light notice that light is reflected from surfaces	compare and group together a variety of everyday materials on	references, symbols and key (including the use of Ordnance Survey maps)	DT – Design, make and evaluate a moving vehicle
	flowering plants: roots, stem/trunk,	to focus on Europe (including the location	recognise that light from	the basis of whether they are attracted to a	to build their knowledge of the United Kingdom and	Art- Sculptures based on Native American art
	leaves and flowers	of Russia) and North and South America,	the sun can be dangerous and that there	magnet, and identify some magnetic	the wider world	Art – Study the work of Henri Rousseau and use
	explore the requirements of	concentrating on their environmental regions,	are ways to protect their	materials	DT – make and design	as a stimulus for a collage picture.
	plants for life and growth (air, light,	key physical and human characteristics,	recognise that shadows are formed when the light	describe magnets as having two poles	and Roman catapult and/or Roman sandals	to create sketch books to
	water, nutrients from soil, and room to	countries, and major	from a light source is blocked by an opaque	predict whether two	that can be worn by a child.	record their observations and use them to review
	grow) and how they		object	magnets will attract or	- 1997	and revisit ideas

vary from plant to	Geographical skills and	find patterns in the way	repel each other,		
plant	fieldwork	that the size of shadows	depending on which		to improve their mastery
•	use maps, atlases,	change.	poles are facing.		of art and design
investigate the way in	globes and			PSHE – protecting	techniques i.e. sculpture
which water is	digital/computer	Geography – Create a	History	personal data	with a range of materials
transported within	mapping to locate	map of the farm land	changes in Britain		_
plants	countries and describe	around Mr Fox's home.	from the Stone Age to		
	features studied		the Iron Age		about great artists,
explore the part that		Geographical skills and			architects and designers
flowers play in the life	use the eight points of a	fieldwork			in history.
cycle of flowering	compass, four figure	use maps, atlases,	Art – use drawings		
plants, including	grid references,	globes and	from prehistoric times		PSHE – School of
pollination, seed	symbols and key	digital/computer mapping	as a stimulus for their		sanctuary
formation and seed	(including the use of	to locate countries and	own drawings.		
dispersal.	Ordnance Survey	describe features studied			
	maps) to build their		to create sketch books		
Geography - Where	knowledge of the United	use the eight points of a	to record their		
would the super	Kingdom and the wider	compass, four figure grid	observations and use		
heroes fly to and what	world	references, symbols and	them to review and		
direction might they		key (including the use of	revisit ideas		
go?	use fieldwork to	Ordnance Survey maps)			
	observe, measure,	to build their knowledge	to improve their		
Locational knowledge	record and present the	of the United Kingdom	mastery of art and		
locate the world's	human and physical	and the wider world	design techniques,		
countries, using maps	features in the local	fieldwedt to absence	including drawing,		
to focus on Europe	area using a range of	use fieldwork to observe,	painting and sculpture		
(including the location of Russia) and North	methods, including sketch maps, plans and	measure, record and present the human and	with a range of materials [for example,		
and South America,	graphs, and digital	physical features in the	pencil, charcoal, paint,		
concentrating on their	technologies	local area using a range	clay		
environmental	technologies	of methods, including	Clay		
regions, key physical	Art – Study the work of	sketch maps, plans and	about great artists,		
and human	Henri Rousseau and	graphs, and digital	architects and		
characteristics.	use as a stimulus for a	technologies	designers in history.		
countries, and major	collage picture.	teermologies	designers in matery.		
cities	comago piotaro.				
· · · · · · · · · · · · · · · · · · ·	to create sketch books				
name and locate	to record their				
counties and cities of	observations and use				
the United Kingdom					
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	them to review and		
Geographical skills	revisit ideas		
and fieldwork			
use maps, atlases,	to improve their mastery		
globes and	of art and design		
digital/computer	techniques, including		
mapping to locate	drawing, painting and		
countries and	sculpture with a range		
describe features	of materials [for		
studied	example, pencil,		
	charcoal, paint, clay		
use the eight points of	and soun, paint, stay		
a compass, four	about great artists,		
a compass, rour			
figure grid references,	architects and		
symbols and key	designers in history		
(including the use of			
Ordnance Survey			
maps) to build their	PSHE – community		
knowledge of the	_		
United Kingdom and			
the wider world			
and made world			
use fieldwork to			
observe, measure,			
record and present			
the human and			
physical features in			
the local area using a			
range of methods,			
including sketch			
maps, plans and			
graphs, and digital			
technologies.			
tecinologies.			
Art Study the Dan Art			
Art- Study the Pop Art			
movement and use			
the art work as a			
stimulus for their own			
work.			

	to create sketch books to record their observations and use them to review and revisit ideas					
	to improve their mastery of art and design techniques, including drawing, painting with a range of materials [for example, pencil, charcoal, paint					
	about great artists, architects and designers in history.					
	PSHE – celebrating achievements/ contributions					
Class Texts	Dinkin Dings and the Frightening Things (To be reviewed)	A variety of traditional tales including modern versions with Hansel and Gretel being the main story The Snow Queen – Hans Christian Anderson	Fantastic Mr Fox	Stone Age Boy The Iron Man	Diary of Dorkius Maximus	